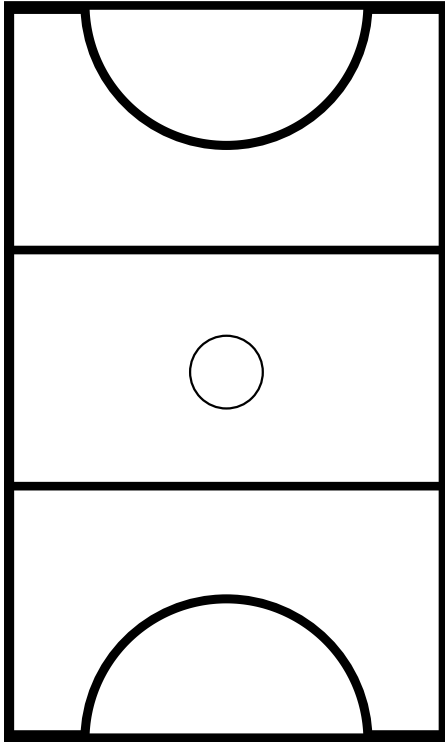


COURT COVERAGE

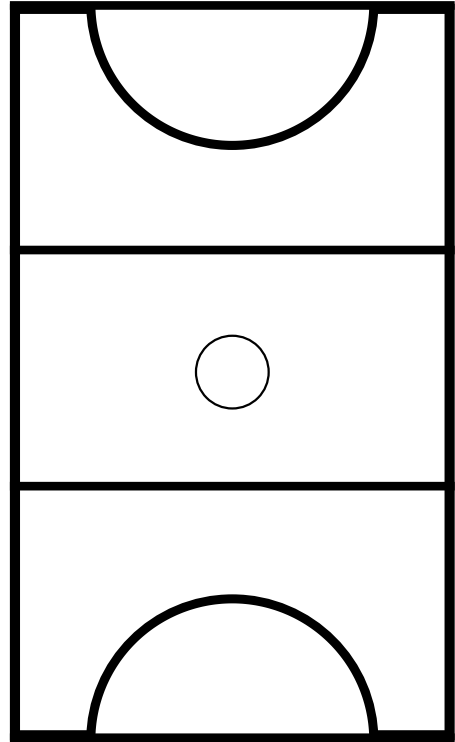
Shade in the areas each position can go on

GS - GOAL SHOOTER

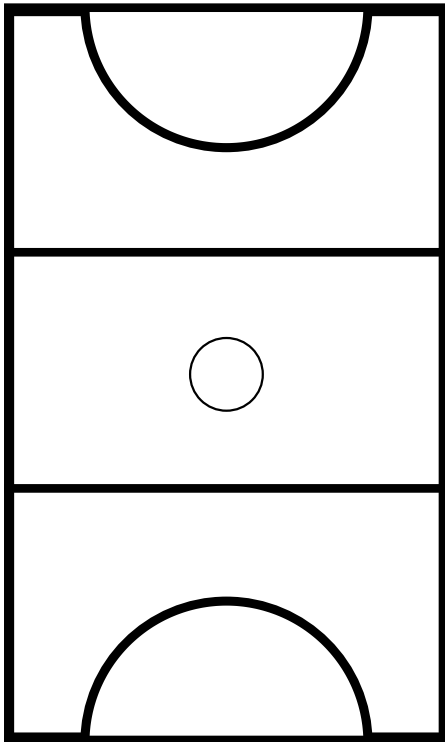


SHOOTING DIRECTION

GA - GOAL ATTACK

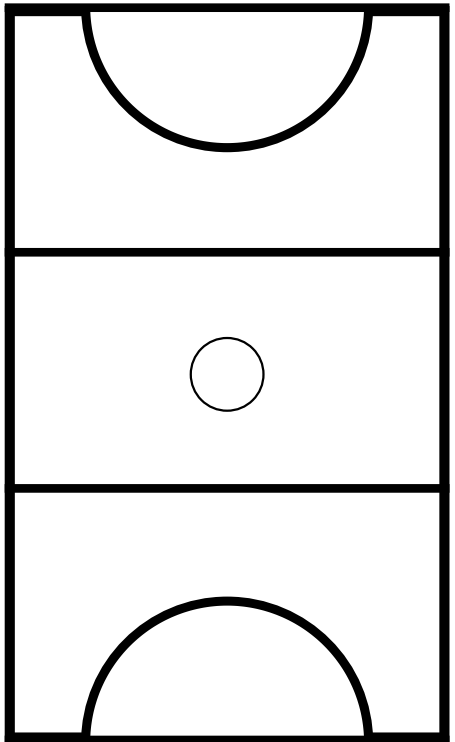


WA - WING ATTACK



SHOOTING DIRECTION

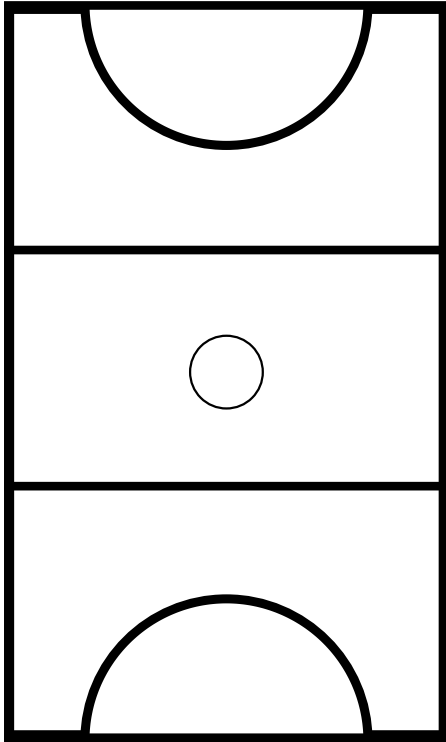
C - CENTRE



COURT COVERAGE

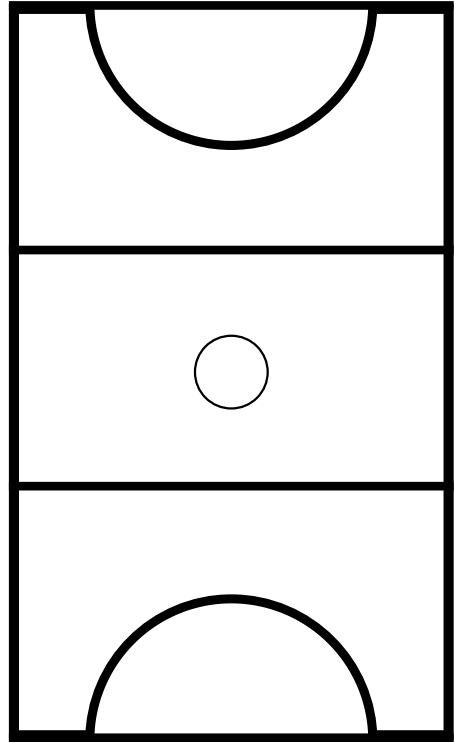
Shade in the areas each position can go on

WD - WING DEFENCE

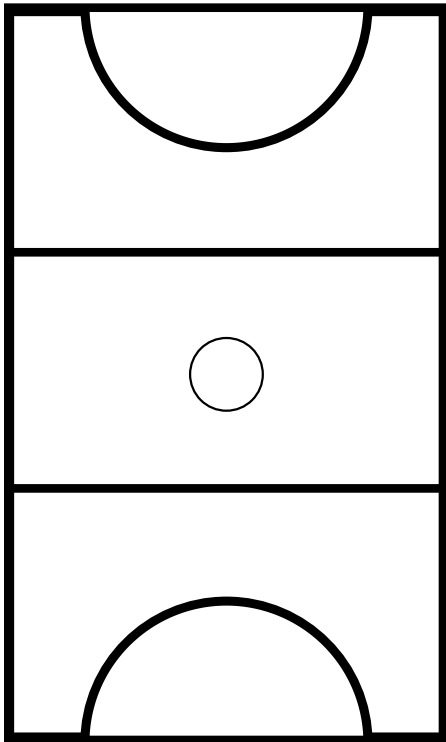


SHOOTING DIRECTION

GD - GOAL DEFENCE



GK - GOAL KEEPER



SHOOTING DIRECTION